



MFL French & Spanish Curriculum Key Information

Subject	MFL French and Spanish
Exam Board Followed at KS4	AQA
Final Assessment Method at KS4	4 papers, equally weighted in Listening, Speaking, Reading and Writing.
What are the core concepts in this subject?	The teaching of grammar and vocabulary are done through lexical chunks of language which are routinely revisited across the four skills and linguistic competency is developed through the use of an agreed departmental contract of tools and strategies such as tangled translation, sentence builders, games, delayed dictation, bad translations and dictagloss, all of which are designed to recycle and repeat the language learned until it is mastered.
How is the curriculum in this subject designed to allow pupils to know more, remember more and do more over time?	Loreto MFL department follows the MARSEARS curriculum objectives. These are: • Modelling • Awareness-raising • Receptive processing • Structured production • Expansion • Autonomy • Routinization • Spontaneity We are very aware of the problem of Foreign Language Anxiety and our lessons are structured to allow children to progress through support and repetition, most of which takes places through white board work and games. We have also developed a system of colour -coding words to show how often we use similar vocabulary and also to encourage the pupils to structure in the foreign language as opposed to translating straight from English.
How does the curriculum in this subject area prepare students to develop skills for life and prepare them for the world of work?	To speak another language is an obvious skill and students are taught which jobs and sectors require or are enhanced by speaking a foreign language. They are also taught the tools they develop from learning a language are transferable across many areas of life, from enhanced memory capacity, problem solving and verbal ability.
Where can parents and carers find out more?	The MFL department. Your child also has access to the Loreto Learning Portal via RMUnify.